Seedfolks “Extra Chapter” Checklist

Check your email for my notes on your rough draft. Use my notes and this checklist to improve your story. We’ll be in the lab working on this until the end of the quarter. Peer reviews will be Wednesday.

|  |  |
| --- | --- |
| Grading Areas | Things to think about . . . |
| Plot | \_\_Do you have a beginning, middle and end?  \_\_Does your story make sense?  \_\_Does it flow in a logical order? |
| Setting | \_\_Have you described the setting with sensory details? (Sound, Sight, Taste, Touch, Smell)  \_\_Are you painting a picture in the reader’s mind with your vivid adjectives? |
| Characters | \_\_How’s your characterization?  \_\_Have you “shown” us your character or “told” us?  \_\_Do you have dialogue to help bring your characters to life?  \_\_Is your character dynamic? (Do they change?) |
| Conflict | \_\_What problem or problems does your character run into?  \_\_Does your conflict add drama to your story?  \_\_Does it make it more interesting? |
| Theme | \_\_Is your story’s main idea in harmony with Paul Fleischman’s (author of Seedfolks)?  \_\_Does the garden impact your character in a positive way? Have you shown that clearly? |
| Writing Conventions | \_\_Are all your sentences complete with no run-ons?  \_\_Have you spelled everything correctly?  \_\_Is this written in first person point of view? |
| Figurative Language | \_\_Have you added figurative language to help make the story more relatable? Do they add to the story?  \_\_Allusions \_\_Personification  \_\_Similes \_\_Imagery  \_\_Metaphors \_\_Symbolism |

\*Proactive students will take the time to get other people’s opinions on their stories. This is a cumulative writing project; that means it’s worth a lot! Take the time to get it right, and be sure it’s polished when you turn it in.

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